

## 4 Higher-Order Logic

Desired for applications, e. g., in mathematics:

- quantifications over functions and predicates,
- functions and predicates applied to functions and predicates,
- partially applied functions,
- anonymous functions,
- first-class booleans,
- expressivity: define, e. g., “the” natural numbers, “the” reals.

Higher-order logic satisfies these needs.

### 4.1 The Starting Point: $\lambda$ -Calculus

Untyped  $\lambda$ -calculus (Church 1930).

Syntax:

Terms: $t ::= c$	(Constant)
$x$	(Variable)
$(t_1 t_2)$	(Application)
$(\lambda x. t)$	(Abstraction)

Substitution:

$$x\{x \mapsto s\} = s.$$

$$y\{x \mapsto s\} = y \text{ if } y \neq x.$$

$$c\{x \mapsto s\} = c.$$

$$(t_1 t_2)\{x \mapsto s\} = (t_1\{x \mapsto s\} t_2\{x \mapsto s\}).$$

$$(\lambda x. t)\{x \mapsto s\} = (\lambda x. t).$$

$$(\lambda y. t)\{x \mapsto s\} = (\lambda z. (t\{y \mapsto z\}\{x \mapsto s\})) \text{ if } y \neq x, z \text{ fresh.}$$

Conversion rules (to be applied to arbitrary subterms):

$$t \rightarrow_\alpha t'$$

if  $t$  and  $t'$  are equal upto renaming of bound variables.

$$((\lambda x. t) s) \rightarrow_\beta t\{x \mapsto s\}.$$

$(\lambda x. (t x)) \rightarrow_{\eta} t$   
if  $x$  does not occur freely in  $t$ .

Properties of the untyped  $\lambda$ -calculus:

$\beta$ -conversion may not terminate.

Works as a model of computation (Turing-complete).

But basing a logic on it leads to problems (similarly to Russell's paradox).

Solution: introduce types.

## 4.2 Typed $\lambda$ -Calculus

Typed  $\lambda$ -calculus:

Developed by Church in 1940.

Also known as *Simple Type Theory*.

Note: Many variants (syntax and semantics).

### Types

Types are defined recursively:

$o$  is the type of Booleans; it is of order 0.

$\iota$  is the type of individuals; it is of order 1.

if  $\tau_1$  and  $\tau_2$  are types then  $\tau_1 \rightarrow \tau_2$  is a type; it is of order  $\max(\text{order}(\tau_1) + 1, \text{order}(\tau_2))$

We also write  $\tau_1 \rightarrow \dots \rightarrow \tau_n \rightarrow \tau$  or  $\tau_1, \dots, \tau_n \rightarrow \tau$  for  $\tau_1 \rightarrow (\dots \rightarrow (\tau_n \rightarrow \tau) \dots)$ .

### Terms

Given a non-empty set of constants and a collection of non-empty sets of variables for each type,

constants are terms,

variables are terms,

if  $t_1$  and  $t_2$  are terms then  $(t_1 t_2)$  is a term,

if  $x$  is a variable and  $t$  is a term then  $\lambda x. t$  is a term.

## Types of Terms

Given a non-empty set  $S$  of typed constants and a collection of non-empty sets of variables for each type, the term  $t$  is of type

$o$  if  $t \in \{\top, \perp\}$ ,

$\tau$  if  $t \in S$  has type  $\tau$ ,

$\tau$  if  $t = x_{(\tau)}$  is a variable of type  $\tau$ ,

$\tau_1 \rightarrow \tau_2$  if  $t = \lambda x_{(\tau_1)}. t_{1(\tau_2)}$ ,

$\tau_2$  if  $t = (t_{1(\tau_1 \rightarrow \tau_2)} t_{2(\tau_1)})$ .

A term is well-typed if a type can be associated to it according to the previous definition. We only consider well-typed terms in what follows.

## Normal Forms

For well-typed terms, we can define two kinds of normal forms:

$\beta\eta$ -short normal form:

Apply  $\beta$  forward exhaustively (terminates because of typing), then apply  $\eta$  forward exhaustively.

$\beta\eta$ -long normal form:

Apply  $\beta$  forward exhaustively (terminates because of typing), then apply  $\eta$  backward exhaustively (respecting the types).

## Extensions

Possible extensions:

Several types of individuals:  $c_1 : \iota_1, c_2 : \iota_2$ ,

Type constructors:  $x : list \iota$ ,

Polymorphic types:  $cons : \alpha \rightarrow list \alpha \rightarrow list \alpha$ ,

Dependent types:  $append : array \alpha n \rightarrow array \alpha m \rightarrow array \alpha (n + m)$

### 4.3 Semantics

A well-founded formula is a term of type  $o$ .

How to evaluate the truth of such a formula?

#### Classical Models

Let  $D$  be a non-empty set, for each type  $\tau$  we define the following collection, denoted as the *frame* of the type

the frame of  $\tau = o$  is  $\llbracket o, D \rrbracket = \{0, 1\}$

the frame of  $\tau = \iota$  is  $\llbracket \iota, D \rrbracket = D$

the frame of  $\tau = \tau_1 \rightarrow \tau_2$  is  $\llbracket \tau_1 \rightarrow \tau_2, D \rrbracket$ , the collection of all functions mapping  $\llbracket \tau_1, D \rrbracket$  into  $\llbracket \tau_2, D \rrbracket$

A higher-order *classical model* is a structure  $\mathcal{M} = \langle D, \mathcal{I} \rangle$  where  $D$  is a non-empty set called the *domain* of the model and  $\mathcal{I}$  is the *interpretation* of the model, a mapping such that

if  $c_{(\tau)}$  is a constant then  $\mathcal{I}(c) \in \llbracket \tau, D \rrbracket$ ,

$\mathcal{I}(=_{(\tau \rightarrow \tau \rightarrow o)})$  is the equality relation on  $\llbracket \tau, D \rrbracket$ .

By adding an *assignment* function  $\alpha$  such that for any variable  $x_{(\tau)}$ ,  $\alpha(x) \in \llbracket \tau, D \rrbracket$ , it becomes possible to evaluate the truth value of higher-order formulas as in first-order logic.

The *evaluation*  $\mathcal{V}_{\mathcal{M}, \alpha}(t)$  of a term  $t$  given a model  $\mathcal{M} = \langle D, \mathcal{I} \rangle$  and an assignment  $\alpha$  is recursively defined as

$\mathcal{I}(c)$  if  $t$  is a constant  $c$

$\alpha(x)$  if  $t$  is a variable  $x$

the function from  $\llbracket \tau_1, D \rrbracket$  to  $\llbracket \tau_2, D \rrbracket$  that maps every  $a \in \llbracket \tau_1, D \rrbracket$  to  $\mathcal{V}_{\mathcal{M}, \alpha[x \mapsto a]}(t) \in \llbracket \tau_2, D \rrbracket$  if  $t = \lambda x_{(\tau_1)}. t_{(\tau_2)}$

$(\mathcal{V}_{\mathcal{M}, \alpha}(t_1))(\mathcal{V}_{\mathcal{M}, \alpha}(t_2))$  if  $t = (t_{1(\tau_1 \rightarrow \tau_2)} t_{2(\tau_1)})$

Truth evaluation:

Given a model  $\mathcal{M} = \langle D, \mathcal{I} \rangle$  and an assignment  $\alpha$ , a well-founded formula  $F$  is true in  $\mathcal{M}$  with respect to  $\alpha$ , denoted as  $\mathcal{M}, \alpha \models F$  iff  $\mathcal{V}_{\mathcal{M}, \alpha}(F) = 1$

$F$  is satisfiable in  $\mathcal{M}$  iff there exists an assignment  $\alpha$  such that  $\mathcal{M}, \alpha \models F$

$F$  is valid in  $\mathcal{M}$ , denoted  $\mathcal{M} \models F$  iff for all assignments  $\alpha$ ,  $\mathcal{M}, \alpha \models F$

$F$  is valid, denoted  $\models F$  iff for all models  $\mathcal{M}$ ,  $\mathcal{M} \models F$

These notions extend straightforwardly to sets of formulas.

### Problems with the Classical Semantics

HOL with classical semantics (cHOL) is very expressive, but:

- In FOL, every unsatisfiable set of formulas has a finite unsatisfiable subset. This is no longer the case in cHOL. (Loss of compactness)
- No proof procedure able to derive all consequences of a set of formulas can exist in cHOL. (Loss of strong completeness)
- No proof procedure able to derive all valid sets of formulas can exist in cHOL. (Loss of weak completeness)
- The status of validity of some formulas is unclear.

### Henkin Semantics

To solve the previously mentioned issues, it is possible to generalize the notion of a model by relaxing the notion of a frame into that of a Henkin frame. Given a non-empty set  $D$ ,

$$\llbracket o, D \rrbracket = \{0, 1\}$$

$$\llbracket \iota, D \rrbracket = D$$

$\llbracket \tau_1 \rightarrow \tau_2, D \rrbracket$  is ~~the~~ *some* collection of ~~all~~ *some* functions mapping  $\llbracket \tau_1, D \rrbracket$  into  $\llbracket \tau_2, D \rrbracket$  with *some additional closure conditions*.

### Henkin vs Classical Semantics

- Every classical model is a Henkin model, therefore every formula true in all Henkin models is true in all classical models.
- There are formulas true in all classical models that are not true in all Henkin models.
- There are (weak) complete proof procedures for HOL with Henkin semantics.

## 4.4 Higher-Order Term Unification

We consider unification modulo  $\alpha, \beta, \eta$ .

In FOL, there exists a unique mgu for two unifiable terms.

This is no longer true in HOL.

For example, consider  $t_1 = y x$  and  $t_2 = c$  where  $x, y$  are variables and  $c$  is a constant. The unifiers of  $t_1$  and  $t_2$  are  $\{y \mapsto \lambda z. c\}$  and  $\{y \mapsto \lambda z. z, x \mapsto c\}$ .

Some equations do not even have finite complete sets of unifiers, e. g.,  $f(x c) = x(f c)$  with  $f$  and  $c$  constants.

Even worse, the higher-order unification problem is *undecidable*.

### Huet's Unification Algorithm

Given:

a unification problem  $E$ , i.e. a finite set of equations in  $\beta$  and, on the outermost level, in  $\eta$ -long normal form.

Goal:

find a substitution  $\sigma$  such that  $E\sigma$  contains only syntactically equal equations.

### Rigid and Flexible Terms

Every term can be written in the form  $\lambda x_1 \dots x_n. u_0 u_1 \dots u_k$  ( $n \geq 0, k \geq 0$ ), where  $u_0$  is a constant or a bound or free variable.

$u_0$  is called the *head* of the term.

A term is called *rigid* if its head symbol is a constant or a bound variable. Otherwise its head symbol is a free variable and the term is called *flexible*.

### Rigid-Rigid Equations

Two rules can be applied depending on the head symbols in the rigid-rigid equation.

*Simplify:*

$$\frac{E \cup \{\lambda x_1 \dots x_n. f u_1 \dots u_p \approx \lambda x_1 \dots x_n. f v_1 \dots v_p\}}{E \cup \{\lambda x_1 \dots x_n. u_1 \approx \lambda x_1 \dots x_n. v_1, \dots, \lambda x_1 \dots x_n. u_p \approx \lambda x_1 \dots x_n. v_p\}}$$

where  $f$  is a constant or a bound variable.

Fail:

$$\frac{E \cup \{\lambda x_1 \dots x_n. f u_1 \dots u_p \approx \lambda x_1 \dots x_n. g v_1 \dots v_q\}}{\perp}$$

where  $f$  and  $g$  are distinct constants or bound variables.

### Flexible-Rigid Equations

There is only one rule to handle such equations, but it is a branching rule.

Generate:

$$\frac{E}{E\sigma}$$

where

$$(\lambda x_1 \dots x_n. z u_1 \dots u_p \approx \lambda x_1 \dots x_n. f v_1 \dots v_q) \in E,$$

$z$  is a free variable,  $f$  is a constant or bound variable,

$h \in \{f, y_1, \dots, y_p\}$  if  $f$  is a constant and  $h \in \{y_1, \dots, y_p\}$  otherwise,

$z_1, \dots, z_r$  are fresh free variables,

$$\sigma = \{z \mapsto \lambda y_1, \dots, y_p. h (z_1 y_1 \dots y_p) \dots (z_r y_1 \dots y_p)\}.$$

### Flexible-Flexible Equations

The following result, also by Huet, handles flexible-flexible equations.

**Proposition 4.1** *A unification problem  $E$  containing only flexible-flexible equations has always a solution.*

**Proof.** For every type  $\tau$  let  $w_\tau$  be a fixed fresh variable of type  $\tau$ . Define  $\theta$  as the substitution that maps every free variable occurring in  $E$  with type  $(\tau_1 \dots \tau_p \rightarrow \tau_0)$  to the function  $\lambda y_1 \dots y_p. w_\tau$ .

Consider any flexible-flexible equation

$$e = (\lambda x_1 \dots x_n. y_{(\tau_1 \dots \tau_p \rightarrow \tau_0)} u_1 \dots u_p \approx \lambda x_1 \dots x_n. z_{(\tau'_1 \dots \tau'_q \rightarrow \tau_0)} v_1 \dots v_q).$$

Then  $e\theta$  equals  $\lambda x_1 \dots x_n. w_\tau \approx \lambda x_1 \dots x_n. w_\tau$ .

We say that a unification problem with only flexible-flexible equations is a *solved* unification problem.

## The Whole Procedure

A reasonable strategy consists in applying Fail and Simplify eagerly, and Generate only when there is no rigid-rigid equation left.

Generate is non-deterministic, making this procedure branching.

## Soundness and Completeness

**Proposition 4.2** *If a unification problem  $E$  can be transformed into a solved problem  $E'$  by applying Fail, Simplify and Generate then  $E$  has a solution.*

**Proposition 4.3** *If a unification problem  $E$  has a solution  $\sigma$  then we can derive a solved problem  $E'$  from  $E$  using the rules Fail, Simplify and Generate.*

**Theorem 4.4** *The procedure made of the rules Fail, Simplify, and Generate is sound and complete.*

## Termination?

Higher-order unification is only semi-decidable.

When solutions exist, Huet's algorithm will find one and terminate, but when there is no solution, it may loop forever.

## Alternatives

Huet's procedure tests only unifiability.

There are also unification procedures for higher-order logic that enumerate a complete set of unifiers, e.g., by Jensen and Pietrzykowski and by Vukmirović et al.

## 4.5 Resolution in Higher-Order Logic

In first-order logic, resolution for general clauses has two rules:

$$\text{Resolution: } \frac{D \vee B \quad C \vee \neg A}{(D \vee C)\sigma}$$

where  $\sigma = \text{mgu}(A, B)$ .

$$\text{Factoring: } \frac{C \vee A \vee B}{(C \vee A)\sigma}$$

where  $\sigma = \text{mgu}(A, B)$ .

In higher-order logic, a first problem is that mgu's need not exist and unification is undecidable.

**Example 4.5** Given  $D \vee B$  and  $C \vee \neg A$  where  $A$  and  $B$  are unifiable but without mgu, there may exist infinitely many  $\sigma_1, \sigma_2, \dots$  unifiers of  $A$  and  $B$  generating distinct resolvents  $(D \vee C)\sigma_1, (D \vee C)\sigma_2, \dots$  and in general there is no way to know which one is needed to prove the given theorem.

Huet proposes to delay the computation of unifiers (when no mgu exists) by using constraints storing the corresponding unification problems.

Once a contradiction has been derived, the corresponding unification problem can then be solved using Huet's algorithm.

$$\text{Resolution: } \frac{D \vee B[[X]] \quad C \vee \neg A[[Y]]}{D \vee C[[X \wedge Y \wedge A = B]]}$$

$$\text{Factoring: } \frac{C \vee A \vee B[[X]]}{C \vee A[[X \wedge A = B]]}$$

Another problem in HOL is that it is not always possible to guess the necessary substitution based on the available terms.

**Example 4.6** Consider the formula  $\neg X_{(o)}$  where  $X$  is a Boolean variable. The set  $\{\neg X\}$  is saturated by resolution, but still the formula  $\neg X$  is unsatisfiable. However, we can guess the substitution  $\sigma = \{X \mapsto \neg Y\}$ . Then  $(\neg X)\sigma = \neg(\neg Y) = Y$  and resolution can now derive the empty clause from  $\neg X$  and  $Y$ .

To overcome this issue, Huet introduces additional *splitting rules*.

$$\frac{C \vee A[X]}{C \vee \neg x_{(o)}[X \wedge A = \neg x]}$$

$$\frac{C \vee A[X]}{C \vee x_{(o)} \vee y_{(o)}[X \wedge A = (x \vee y)]}$$

$$\frac{C \vee A[X]}{C \vee P_{(\tau \rightarrow o)} x_{(\tau)}[X \wedge A = \Pi_{((\tau \rightarrow o) \rightarrow o)} P]}$$

$\Pi_{((\tau \rightarrow o) \rightarrow o)}$  is the function that associates  $\top$  to any set of type  $\tau \rightarrow o$  that contains all elements of type  $\tau$ .

$$\frac{C \vee \neg A[X]}{C \vee x_{(o)}[X \wedge A = \neg x]}$$

$$\frac{C \vee \neg A[X]}{C \vee \neg x_{(o)}[X \wedge A = (x \vee y_{(o)})], \quad C \vee \neg y_{(o)}[X \wedge A = (x \vee y)]}$$

$$\frac{C \vee \neg A[X]}{C \vee \neg P_{(\tau \rightarrow o)}(\text{sk}_{((\tau \rightarrow o) \rightarrow \tau)} P)[X \wedge A = \Pi_{((\tau \rightarrow o) \rightarrow o)} P]}$$

$\text{sk}$  is the Skolem constant such that  $\neg \Pi_{((\tau \rightarrow o) \rightarrow o)} P = \neg P_{(\tau \rightarrow o)}(\text{sk}_{((\tau \rightarrow o) \rightarrow \tau)} P)$ .

Resolution with these splitting rules is sound and complete, but not terminating (Huet).

In practice, several improvements are possible.

As soon as a constraint becomes unsatisfiable, delete the corresponding clause.

If a constraint has a small enough set of solutions, generate all applied clauses to replace the constrained original one.