

2.6 The CDCL Procedure

Goal:

Given a propositional formula in CNF (or alternatively, a finite set N of clauses), check whether it is satisfiable (and optionally: output *one* solution, if it is satisfiable).

Assumption:

Clauses contain neither duplicated literals nor complementary literals.

CDCL: Conflict Driven Clause Learning

Satisfiability of Clause Sets

$\mathcal{A} \models N$ if and only if $\mathcal{A} \models C$ for all clauses C in N .

$\mathcal{A} \models C$ if and only if $\mathcal{A} \models L$ for some literal $L \in C$.

Partial Valuations

Since we will construct satisfying valuations incrementally, we consider *partial valuations* (that is, partial mappings $\mathcal{A} : \Sigma \rightarrow \{0, 1\}$).

Every partial valuation \mathcal{A} corresponds to a set M of literals that does not contain complementary literals, and vice versa:

$\mathcal{A}(L)$ is true, if $L \in M$.

$\mathcal{A}(L)$ is false, if $\bar{L} \in M$.

$\mathcal{A}(L)$ is undefined, if neither $L \in M$ nor $\bar{L} \in M$.

We will use \mathcal{A} and M interchangeably. Note that truth of a literal with respect to M is defined differently than for $N_{\mathcal{I}}$.

A clause is true under a partial valuation \mathcal{A} (or under a set M of literals) if one of its literals is true; it is false (or “*conflicting*”) if all its literals are false; otherwise it is undefined (or “*unresolved*”).

Unit Clauses

Observation:

Let \mathcal{A} be a partial valuation. If the set N contains a clause C , such that all literals but one in C are false under \mathcal{A} , then the following properties are equivalent:

- there is a valuation that is a model of N and extends \mathcal{A} .
- there is a valuation that is a model of N and extends \mathcal{A} and makes the remaining literal L of C true.

C is called a *unit clause*; L is called a *unit literal*.

Pure Literals

One more observation:

Let \mathcal{A} be a partial valuation and P a variable that is undefined under \mathcal{A} . If P occurs only positively (or only negatively) in the unresolved clauses in N , then the following properties are equivalent:

- there is a valuation that is a model of N and extends \mathcal{A} .
- there is a valuation that is a model of N and extends \mathcal{A} and assigns 1 (0) to P .

P is called a *pure literal*.

The Davis-Putnam-Logemann-Loveland Proc.

```
boolean DPLL(literal set  $M$ , clause set  $N$ ) {
  if (all clauses in  $N$  are true under  $M$ ) return true;
  elif (some clause in  $N$  is false under  $M$ ) return false;
  elif ( $N$  contains unit clause  $P$ ) return DPLL( $M \cup \{P\}$ ,  $N$ );
  elif ( $N$  contains unit clause  $\neg P$ ) return DPLL( $M \cup \{\neg P\}$ ,  $N$ );
  elif ( $N$  contains pure literal  $P$ ) return DPLL( $M \cup \{P\}$ ,  $N$ );
  elif ( $N$  contains pure literal  $\neg P$ ) return DPLL( $M \cup \{\neg P\}$ ,  $N$ );
  else {
    let  $P$  be some undefined variable in  $N$ ;
    if (DPLL( $M \cup \{\neg P\}$ ,  $N$ )) return true;
    else return DPLL( $M \cup \{P\}$ ,  $N$ );
  }
}
```

Initially, DPLL is called with an empty literal set and the clause set N .

2.7 From DPLL to CDCL

In practice, there are several changes to the procedure:

The pure literal check is only done while preprocessing (otherwise is too expensive).

The branching variable is not chosen randomly.

The algorithm is implemented iteratively;
the backtrack stack is managed explicitly
(it may be possible and useful to backtrack more than one level).

CDCL = DPLL + Information is reused by learning + Restart + Specific Data Structures

Branching Heuristics

Choosing the right undefined variable to branch is important for efficiency, but the branching heuristics may be expensive itself.

State of the art: use branching heuristics that need not be recomputed too frequently.

In general: choose variables that occur frequently, prefer variables from recent conflicts.

The Deduction Algorithm

For applying the unit rule, we need to know the number of literals in a clause that are not false.

Maintaining this number is expensive, however.

Better approach: *“Two watched literals”*:

In each clause, select two (currently undefined) “watched” literals.

For each variable P , keep a list of all clauses in which P is watched and a list of all clauses in which $\neg P$ is watched.

If an undefined variable is set to 0 (or to 1), check all clauses in which P (or $\neg P$) is watched and watch another literal (that is true or undefined) in this clause if possible.

Watched literal information need not be restored upon backtracking.

Conflict Analysis and Learning

Goal: Reuse information that is obtained in one branch in further branches.

Method: *Learning*:

If a conflicting clause is found, derive a new clause from the conflict and add it to the current set of clauses.

Problem: This may produce a large number of new clauses; therefore it may become necessary to delete some of them afterwards to save space.

Backjumping

Related technique:

non-chronological backtracking (“backjumping”):

If a conflict is independent of some earlier branch, try to skip over that backtrack level.

Restart

Runtimes of DPLL-style procedures depend extremely on the choice of branching variables.

If no solution is found within a certain time limit, it can be useful to *restart* from scratch with an adopted variable selection heuristics, but learned clauses are kept.

In particular, after learning a unit clause a restart is done.

Formalizing DPLL with Refinements

The DPLL procedure is modelled by a transition relation $\Rightarrow_{\text{DPLL}}$ on a set of states.

States:

- *fail*
- $(M; N)$

where M is a *list of annotated literals* and N is a set of clauses. We use $+$ to right add a literal or a list of literals to M

Annotated literal:

- L : deduced literal, due to unit propagation.
- L^d : decision literal (guessed literal).

Unit Propagate:

$$(M; N \cup \{C \vee L\}) \Rightarrow_{\text{DPLL}} (M + L; N \cup \{C \vee L\})$$

if C is false under M and L is undefined under M .

Decide:

$$(M; N) \Rightarrow_{\text{DPLL}} (M + L^d; N)$$

if L is undefined under M and contained in N .

Fail:

$$(M; N \cup \{C\}) \Rightarrow_{\text{DPLL}} \textit{fail}$$

if C is false under M and M contains no decision literals.

Backjump:

$$(M' + L^d + M''; N) \Rightarrow_{\text{DPLL}} (M' + L'; N)$$

if there is some “backjump clause” $C \vee L'$ such that

$$N \models C \vee L',$$

C is false under M' , and

L' is undefined under M' .

We will see later that the Backjump rule is always applicable, if the list of literals M contains at least one decision literal and some clause in N is false under M .

There are many possible backjump clauses. One candidate: $\overline{L_1} \vee \dots \vee \overline{L_n}$, where the L_i are all the decision literals in $M + L^d + M'$. (But usually there are better choices.)

Lemma 2.16 *If we reach a state $(M; N)$ starting from $(\text{nil}; N)$, then:*

- (1) M does not contain complementary literals.
- (2) Every deduced literal L in M follows from N and decision literals occurring before L in M .

Proof. By induction on the length of the derivation. □

Lemma 2.17 *Every derivation starting from $(\text{nil}; N)$ terminates.*

Proof. (Idea) Consider a DPLL derivation step $(M; N) \Rightarrow_{\text{DPLL}} (M'; N')$ and a decomposition $M_0 + L_1^d + M_1 + \dots + L_k^d + M_k$ of M (accordingly for M'). Let n be the number of distinct propositional variables in N . Then k, k' and the length of M, M' are always smaller or equal to n . We define $f(M) = n - \text{length}(M)$ and finally

$$(M; N) \succ (M'; N') \quad \text{if}$$

- (i) $f(M_0) = f(M'_0), \dots, f(M_{i-1}) = f(M'_{i-1}), f(M_i) > f(M'_i)$ for some $i < k, k'$ or
- (ii) $f(M_j) = f(M'_j)$ for all $1 \leq j \leq k$ and $f(M) > f(M')$.

Lemma 2.18 *Suppose that we reach a state $(M; N)$ starting from $(\text{nil}; N)$ such that some clause $D \in N$ is false under M . Then:*

- (1) *If M does not contain any decision literal, then “Fail” is applicable.*
- (2) *Otherwise, “Backjump” is applicable.*

Proof. (1) Obvious.

(2) Let L_1, \dots, L_n be the decision literals occurring in M (in this order). Since $M \models \neg D$, we obtain, by Lemma 2.16, $N \cup \{L_1, \dots, L_n\} \models \neg D$. Since $D \in N$, this is a contradiction, so $N \cup \{L_1, \dots, L_n\}$ is unsatisfiable. Consequently, $N \models \overline{L_1} \vee \dots \vee \overline{L_n}$. Now let $C = \overline{L_1} \vee \dots \vee \overline{L_{n-1}}, L' = \overline{L_n}, L = L_n$, and let M' be the list of all literals of M occurring before L_n , then the condition of “Backjump” is satisfied. \square

Theorem 2.19 (1) *If we reach a final state $(M; N)$ starting from $(\text{nil}; N)$, then N is satisfiable and M is a model of N .*

(2) *If we reach a final state fail starting from $(\text{nil}; N)$, then N is unsatisfiable.*

Proof. (1) Observe that the “Decide” rule is applicable as long as literals are undefined under M . Hence, in a final state, all literals must be defined. Furthermore, in a final state, no clause in N can be false under M , otherwise “Fail” or “Backjump” would be applicable. Hence M is a model of every clause in N .

(2) If we reach *fail*, then in the previous step we must have reached a state $(M; N)$ such that some $C \in N$ is false under M and M contains no decision literals. By part (2) of Lemma 2.16, every literal in M follows from N . On the other hand, $C \in N$, so N must be unsatisfiable. \square

Getting Better Backjump Clauses

Suppose that we have reached a state $M \parallel N$ such that some clause $C \in N$ (or following from N) is false under M .

Consequently, every literal of C is the complement of some literal in M .

- (1) *If every literal in C is the complement of a decision literal of M , then C is a backjump clause.*