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## Tutorials for "Advanced C" Exercise sheet 3

**Exercise 3.1:** (2 P)

Write a single C declaration for each of the following verbal declarations. Then, use the **typedef** scheme presented in the lecture to make them more readable.

- 1. An array of length 10 containing pointers to functions, which return a pointer to a constant int and take no arguments.
- 2. A constant pointer to a function (with no arguments) returning a pointer to a function, which returns nothing and takes an int and a double
- 3. A pointer to a function with unspecified arguments, which returns a pointer to a function, which takes an int and returns a void pointer.
- 4. A pointer to an array of length 10, which contains pointers to constant pointers to constant characters.

**Exercise 3.2:** (2+1 P)

Explain (in an English sentence) what object is declared, or say "invalid" if it is not a valid C declaration and give the reason why. Use not only the lecture slides but also the literature given in the lecture.

```
volatile int * const *x[4];
const void *x[4](int);
const void (*x)[4](int);
void * const *(*d)(int, const char *(*)(int));
```

Bonus: Why does following prototype not make much sense: int \* const func(void);

**Exercise 3.3:** (4 P)

Make yourself familiar with the UNIX program nm(1). Write a C translation unit that causes nm to have the following output (offsets at the beginning may vary):

00000000 R obj01 00000004 r obj02 00000000 D obj03 00000000 B obj04 U obj05 00000004 D obj06 00000004 C obj07 00000008 d obj08 00000004 b obj09 00000004 t obj11

**Exercise 3.4:** (2 P)

Which of the four presented linkage models is used by gcc under Linux by default?

Submit your solution until the lecture on November 11.

Note: Joint solutions are not permitted.